

The following document is not intended to encourage player movement but rather stave off player movement and recruitment by opposing teams. This has been an on-going problem that needs to be addressed. Please keep in mind that this document does give managers a certain amount of power and with that comes responsibility. If a manager has an unhappy player it is in the best interest of the league if not his/her team and player to move that player. This will also reduce the amount of teams and players dropping out of the league by creating parity, stability and consistency.

Rules and Regulations to Guide Player Movement

In the following document "current player" refers to any player that is obligated to playing for a particular team; a team owns that player's rights.

Section I - Free Agency:

Rule 1-A

Any Player on a current roster will remain with that team unless an amicable trade or agreement can be made between the player's current team and one or more other teams to compensate the player's current team. All teams involved and the President/Commissioner must be in agreement. If no agreement can be met the player has 2 options:

1. Remain with the current team until the season ends when he can declare free agency or
2. Sit out the remainder of the season, which will automatically make the player eligible for any other team to pick him up the following season, or enter the draft. The current player must notify the team manager of his intentions.

Rule 1-B

At seasons end any player that is no longer interested playing with his current team must notify the manager and the manager must notify the league president or player agent. The time frame allowed for this notification will be from the end of the season until January 1 of the following season. If this notification is given that player can be picked up by any team or enter the draft. If no such declaration is made that player will be considered a part of his current team's roster and the previously listed rule will apply (1A).

Rule 2

Any player that is currently on a roster will not be allowed to participate in the league tryouts unless his current team has released him.

Rule 3

New players to the league become part of a team's roster once a waiver is signed. This protects the team's rights to their current player. If the current player is cut the team manager/coach will notify the player agent or president and give them the reason why that player was cut. This will help the player agent or president place the player on another team if he is cut after the draft. If the player is cut prior to the draft he will be entered into the draft.

Rule 4

Any team's manager or player found recruiting another team's current player will be suspended from the following season's draft and fined \$250. This punishment will be reviewed and determined by the board.

Rule 5-A

If during the season a team folds the current players of that team will be placed into a player pool to be managed by the player agent or president. That player then becomes that new team's current player and falls under the previous rules. There will not be any additional league fee for that player.

Rule 5-B

Any current player must be active and available for no less than 6 games to be eligible to play for that team in the playoffs. There will be no exception for players from defunct teams.

Section II – Draft:

Rule 1-A

The draft order will be determined by the previous years standings going from last to first. This order will be maintained throughout the draft. Any new team will get 1 pick prior to the established teams first pick. If there are multiple new teams those teams' names will be drawn randomly to decide the draft order. The draft will continue until the players have all been picked or until all the teams have passed their pick.

Rule 1-B

Once a team in the draft passes on his pick that team is done drafting players.

Rule 2

Any player in the draft that is picked by a team immediately becomes a current player on that teams roster and the Player Movement Rules apply.

Rule 3

Any new team coming into the league with 6 or more players from the previous year will not have expansion team rights. For example a 2 defunct teams combining players or a team splitting off from another team. This team will pick last in the draft.

Rule 4

Any potential player contacting the league prior to the draft will have to enter the draft. The player agent will place any player that contacts the league after the draft or could not make the draft on a team.

Rule 5

If a team folds after trading a draft choice to a returning team the returning team will maintain that draft choice. If the folding team finished the season the draft choice will be according to Rule 1-A. If the folding team did not finish the season the returning team will have an extra pick at the end of the round the pick was traded for.

Section III – Player Agent:

(If there is not an established Player Agent the President/Commissioner will assume these duties.)

Rule 1

The player agent will be responsible for placing free agent players on a league team. It will be up to this league agent to act in the best interest of the league, the teams and the player. It will be up to the player agent to find the best fit considering but not limited to the following:

1. A team's needs.
2. The player's ability.
3. A team's roster stability.
4. League parity.
5. Personality.

Rule 2

It is up to the player agent to maintain a list of every team's needs and any special demands. He will work with the draft order and each team's needs in order to decide which team to send a player to. If that team rejects the player the player agent will send the player to the next team until he is placed. Every effort will be made to place a player on a team.

Rule 3

If a team becomes defunct the player agent will send a list of the players from that team that still want to play to all the teams left in the league.

Working with the current years standings those players will be picked-up following the draft rules.

******* Please Note: All players are required to read and sign along with the "Player's Waivers" *******

Player's Name

Player's Signature

Player's Team

Date

Manager's Name

Manager's Signature